

ソースファイル名 : lbm.c, 実行ファイル名 : lbmc.out

```
$ cp ../common/lbm_ori.c .
```

```
$ cp lbm_ori.c lbm.c
```

```
$ vi lbm.c
```

```
$ gfortran -o lbmc.out lbm.c
```

```
$ ./lbmc.out
```

```
// Poiseuille flow
```

```
// the Lattice Boltzmann Method. The source code is written c programming language.
```

```
// Copyright @2013- Takeshi Seta All Rights Reserved.
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
# define DIM 64
```

```
main()
```

```
{
```

```
    int    nx = 32, ny = 32, time = 0., loop1, loop2;
```

```
    int    i, j, k, in, jn, nb, flag;
```

```
    float  u[DIM][DIM], v[DIM][DIM], rho[DIM][DIM], ftmp[9][DIM][DIM];
```

```
    float  f[9][DIM][DIM], f0[9][DIM][DIM], cx[9], cy[9];
```

```
    float  gx = 0.00001, gy = 0.0, tmp, u2, mu, tau = 10.;
```

```
    char   a[DIM][DIM];
```

```
    flag = 2;
```

```
    // initial condition
```

```
    mu = (tau - 0.5)/3.;
```

```
    for (i = 0; i < nx; i++) {
```

```
        for (j = 0; j < ny; j++) {
```

```
            u[i][j] = 0.; v[i][j] = 0.; rho[i][j] = 1.;
```

```
        }
```

```
    }
```

```
    cx[0] = 0.; cy[0] = 0.;
```

```
    cx[1] = 1.; cy[1] = 0.;
```

```
    cx[2] = 0.; cy[2] = 1.;
```

```
    cx[3] = -1.; cy[3] = 0.;
```

```
    cx[4] = 0.; cy[4] = -1.;
```

```
    cx[5] = 1.; cy[5] = 1.;
```

```

cx[6]=-1.; cy[6] = 1.;
cx[7]=-1.; cy[7] =-1.;
cx[8] = 1.; cy[8] =-1.;

for (i = 0; i < nx; i++) { for (j = 0; j < ny; j++) {
    u2 = u[i][j]*u[i][j] + v[i][j]*v[i][j];
    f[0][i][j] = rho[i][j]*(1. - 3./2.*u2)*4./9.;
    for (k = 1; k < 5; k++) {
        tmp = cx[k]*u[i][j] + cy[k]*v[i][j];
        f[k][i][j] = rho[i][j]*(1. + 3.*tmp + 9./2.*tmp*tmp - 3./2.*u2)/9.;
    }
    for (k = 5; k < 9; k++) {
        tmp = cx[k]*u[i][j] + cy[k]*v[i][j];
        f[k][i][j] = rho[i][j]*(1. + 3.*tmp + 9./2.*tmp*tmp - 3./2.*u2)/36.;
    }
} }

for(loop1 = 0; loop1 < 100; loop1++){
    for(loop2 = 0; loop2 < 50; loop2++){
        time++;

// collision
        for (i = 0; i < nx; i++) { for (j = 0; j < ny; j++) {
            u2 = u[i][j]*u[i][j] + v[i][j]*v[i][j];
            f0[0][i][j] = rho[i][j]*(1. - 3./2.*u2)*4./9.;
            for (k = 1; k < 5; k++) {
                tmp = cx[k]*u[i][j] + cy[k]*v[i][j];
                f0[k][i][j] = rho[i][j]*(1. + 3.*tmp + 9./2.*tmp*tmp - 3./2.*u2)/9.;
            }
            for (k = 5; k < 9; k++) {
                tmp = cx[k]*u[i][j] + cy[k]*v[i][j];
                f0[k][i][j] = rho[i][j]*(1. + 3.*tmp + 9./2.*tmp*tmp - 3./2.*u2)/36.;
            }
        } }

        for(i = 0; i < nx; i++){ for(j = 0; j < ny; j++){ for(k = 0; k < 9; k++){
            f[k][i][j] = f[k][i][j] - (f[k][i][j] - f0[k][i][j])/tau;
        } } }

// force

```

```

for(i = 0; i < nx; i++){ for(j = 0; j < ny; j++){ for(k = 0; k < 9; k++){
    f[k][i][j] = f[k][i][j] + rho[i][j]*(cx[k]*gx + cy[k]*gy)/6.;
} } }

```

```

// streaming

```

```

for(i = 0; i < nx; i++){ for(j = 0; j < ny; j++){ for(k = 0; k < 9; k++){
    ftmp[k][i][j] = f[k][i][j];
} } }

```

```

for(i = 0; i < nx; i++){ for(j = 0; j < ny; j++){
    in = i + 1; if(i == nx-1) in = 0;
    f[1][in][j] = ftmp[1][i][j];
} }

```

```

for(i = 0; i < nx; i++){ for(j = 0; j < ny-1; j++){
    jn = j + 1;
    f[2][i][jn] = ftmp[2][i][j];
} }

```

```

for(i = 0; i < nx; i++){ for(j = 0; j < ny; j++){
    in = i - 1; if(i == 0) in = nx-1;
    f[3][in][j] = ftmp[3][i][j];
} }

```

```

for(i = 0; i < nx; i++){ for(j = 1; j < ny; j++){
    jn = j - 1;
    f[4][i][jn] = ftmp[4][i][j];
} }

```

```

for(i = 0; i < nx; i++){ for(j = 0; j < ny-1; j++){
    in = i + 1; if(i == nx-1) in = 0;
    jn = j + 1;
    f[5][in][jn] = ftmp[5][i][j];
} }

```

```

for(i = 0; i < nx; i++){ for(j = 0; j < ny-1; j++){
    in = i - 1; if(i == 0) in = nx-1;
    jn = j + 1;
    f[6][in][jn] = ftmp[6][i][j];
} }

```

```

for(i = 0; i < nx; i++){ for(j = 1; j < ny; j++){
    in = i - 1; if(i == 0) in = nx-1;
    jn = j - 1;
    f[7][in][jn] = ftmp[7][i][j];
} }

```

```

for(i = 0; i < nx; i++){ for(j = 1; j < ny; j++){

```

```

    in = i + 1; if(i == nx-1) in = 0;
    jn = j - 1;
    f[8][in][jn] = ftmp[8][i][j];
} }

```

```

// bounce back boundary condition

```

```

for(i = 0; i < nx; i++){

```

```

    if(flag == 1) {

```

```

// Bounce Back

```

```

    f[2][i][ 0] = f[ ][i][ 0];

```

```

    f[5][i][ 0] = f[ ][i][ 0];

```

```

    f[6][i][ 0] = f[ ][i][ 0];

```

```

    f[4][i][ny-1] = f[ ][i][ny-1];

```

```

    f[7][i][ny-1] = f[ ][i][ny-1];

```

```

    f[8][i][ny-1] = f[ ][i][ny-1];

```

```

    } else{

```

```

// Q. Zou and X. He, Phys. Fluids 9, 1591 (1997).

```

```

rho[i][ny-1] = f[0][i][ny-1] + f[1][i][ny-1] + f[3][i][ny-1]
              + 2*(f[2][i][ny-1] + f[5][i][ny-1] + f[6][i][ny-1]);

```

```

f[4][i][ny-1] = f[ ][i][ny-1];

```

```

f[7][i][ny-1] = f[ ][i][ny-1] + 0.5*(f[ ][i][ny-1] - f[ ][i][ny-1]);

```

```

f[8][i][ny-1] = f[ ][i][ny-1] - 0.5*(f[ ][i][ny-1] - f[ ][i][ny-1]);

```

```

rho[i][0] = f[0][i][0] + f[1][i][0] + f[3][i][0]
            + 2*(f[4][i][0] + f[7][i][0] + f[8][i][0]);

```

```

f[2][i][0] = f[ ][i][0];

```

```

f[5][i][0] = f[ ][i][0] - 0.5*(f[ ][i][0] - f[ ][i][0]);

```

```

f[6][i][0] = f[ ][i][0] + 0.5*(f[ ][i][0] - f[ ][i][0]);

```

```

}

```

```

}

```

```

// physics

```

```

for(i = 0; i < nx; i++) { for(j = 0; j < ny; j++) {

```

```

    rho[i][j] = f[0][i][j]; u[i][j] = 0; v[i][j] = 0;

```

```

    for( k = 1; k < 9; k++){

```

```

        rho[i][j] = rho[i][j] + f[k][i][j];

```

```

        u[i][j] = u[i][j] + f[k][i][j] * cx[k];

```

```

        v[i][j] = v[i][j] + f[k][i][j] * cy[k];

```

```

    }
    if(rho[i][j] != 0){
        u[i][j] = u[i][j]/rho[i][j];
        v[i][j] = v[i][j]/rho[i][j];
    }else{
        u[i][j] = 0; v[i][j] = 0;
    }
} }

} //loop2

printf("time = %d\n",time);
printf("umax(analytical) = %10.8e\n",gx/8/mu*(ny-1)*(ny-1));
printf("umax(numerical) = %10.8e\n",u[nx/2][ny/2]);

for(j = 0; j < ny; j++) {for(i = 0; i < nx; i++) {
    a[i][j]='0';
} }

for(j = 0; j < ny; j++) {
    nb = u[nx/2][j] * 20000*mu;

    for(i = 0; i < nb; i++) {
        a[i][j]='-';
    }
}

for(j = 0; j < ny; j++) {
    for(i = 0; i < nx; i++) {
        printf("%c",a[i][j]);
    }
    printf("\n");
}

} //loop1

return 0;
}

```

[illegible]